B2 FLIGHT LAB

4-PLAYER ROUND ROBIN

Date: _____ Venue: _____ Week / night: _____ Board: _____

Players: 1 _____ 2 _____ 3 _____ 4 _____

X01: _____ First to: _____

Player	1	2	3	4	Total
1	X				
2		X			
3			X		
4				X	

CRICKET First to: _____

Player	1	2	3	4	Total
1	X				
2		X			
3			X		
4				X	

Enter legs won against each opponent in both grids. X means no match. Agree game settings and tie-breaks before play.

NIGHT TOTALS & ACHIEVEMENTS

Player	X01 legs	Cricket legs	Combined	Place	League pts	60+ outs	100s	140s	180s	Dart pts
1										
2										
3										
4										

Placement points / tie rule: _____

Dart points (workbook): 60+ checkouts + 100s + (2 x 140s) + (3 x 180s). Record each visit in one score band only.

Recorder: _____ Checked by: _____

Adapted from the supplied workbook. Blank points settings keep historical and current league rules separate.